Carpentries Internationalisation Handbook

The Carpentrie's i18n team

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TRANSLATOR GUIDE

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This guide documents the infrastructure to translate the Carpentries's lessons. In here we include a translator guide using Transifex and a maintainer guide to keep everything running.

And remember! also here you should follow our Code of Conduct.

ONE

TRANSLATOR GUIDE

1.1 Getting started

Do you speak any other language besides English? Would you like to use that skill to translate any of the Carpentries' material? Then you are in the right place!

1.2 Format

Before getting into the translation in itself, please pay attention to the format from the source message.

1.2.1 Links

If the link is to an external page, and there's a version of that resource in the translated language, then change it to that one. For example, a link to a book

that exists in Spanish would be:

otherwise leave it to the original language.

If the link is different, Transifex will show a warning as you've translated a link. That's OK.

Internal links

Todo: Find how to "translate" these so it works in the rendered lesson.

1.2.2 New lines

Though not essential, try to keep the translation breaking the lines as the original text. However, it's important that you don't add a new line at the end of the translation if the source doesn't include one. Note that Transifex won't let you add the translation if you do so.

1.2.3 Spaces

Most of the material being translated in the Carpentries are written in markdown. Blank spaces at the beginning of the line are important! They mean that are part of a previous paragraph or section. Please, try to keep them as in the source language.

___please work in <https://github.com/carpentries/workshop-template>.

Should be translated into Spanish as:

```
____por favor trabaja en <https://github.com/carpentries-es/workshop-template-es>.
```

instead of:

por favor trabaja en <https://github.com/carpentries-es/workshop-template-es>.

1.2.4 YAML front matter block

These refer to the top blocks on Jekyll pages

```
layout: lesson
root: .
permalink: index.html
---
```

By default these should be kept without changes, except the content of tags that will be rendered like title, questions,... but not the tag themselves. For example:

Should be translated in Spanish as:

```
title: "Fecha y Hora"
Teaching: 10
Exercises: 10
questions:
```

(continues on next page)

(continued from previous page)

```
- "¿Cómo puedo saber que día es hoy?"
objectives:
- "Escribir un programa que calcule el número de horas entre dos fechas."
keypoints:
- "Usar `timedelta` para encontrar diferencias."
----
```

1.2.5 Carpentries formatting tags

Many sections are fenced with tags to provide formatting on the rendered lessons, these tags should not be translated. For example:

{: .prereq}

Note that all of these tags uses are followed by blocks of text or code that are prepended by one or more > symbols. Keep the same alignment as in the original text.

1.2.6 Variables on code samples

Code samples and their references should use meaningful variable names (e.g., age, temperature) and when working on an international environment we should use a language that's common between all the collaborators. However, when learning we should remove the barriers we can to make it easier for learners, so when possible, we suggest variables are translated to the given language.

```
age = 42
first_name = 'Ahmed'
```

Translated into Spanish would be:

```
edad = 42
hombre = 'Ahmed'
```

Functions from libraries should be kept as is, however, if we are creating a function as part of the lesson they should be translated:

```
def calculate_area(radius):
    return np.pi * radius ** 2
plt.plot(heights, ages)
```

In Spanish would look like:

```
def calcular_area(radio):
    return np.pi * radio ** 2
plt.plot(alturas, edades)
```

1.3 Tools

1.3.1 Transifex

Transifex is a collaborative translation platform. You need an account to be able to contribute to the translations.

Depending of the role you've been assigned you can translate, revise, invite new contributors, etc.

Their documentation on how to use the web editor is short but very complete. You should take a look to familiarise with the platform and all its advantages.

We are keeping glossaries for different languages that can be used across different lessons to keep consistency. If you find a common term that's not there, add it!

If there's a sentence that you are not sure how to translate, or the meaning is unclear, use the comments and issues tool. We don't have enough experience yet to define when to create an issue or a comment, so feel free to experiment.

You can also download one or more files to *translate them offline* or from your favourite tool (some specified below). However, be aware that you won't see if someone is translating these files at the same time nor use the other tools that Transifex offers. These and other problems that they say in the guide are not going to happen too often if the lesson files are distributed between the translators.

1.3.2 POEDIT

POEDIT is a multi-platform desktop software. It has support to integrate with **`Crowdin`**_ (a platform similar to Transifex). One of the advantages of using a software locally is that you can see some metadata that Transifex is not showing (e.g., comments made by the po4gitbook tool), however, comments you add in the file are not uploaded to the platform.

1.3.3 Gtranslator

Gtranslator is an open source desktop application that runs on GNOME (Linux) and is very simple but powerful.

1.3.4 Lokalize

Lokalize is the KDE cousin of Gtranslator.

1.3.5 OmegaT

OmegaT is a very powerful open source desktop application, it runs over different OSs and understand more than 30 file formats. It has many features and tools, for example it can interact with Google Translate, has support for right-to-left languages and much more.

MAINTAINER GUIDE

2.1 Getting started

To be the maintainer of this infrastructure doesn't require that you speak other thing than English! However, you should be fluent with few technologies: git, jekyll, sphinx, python and gettext.

Are you interested to help? Keep reading the guide and introduce yourself on the internationalisation slack room (or matrix) and search for DavidPS.

2.2 Understanding the structure

At the moment there are translation support for two types of sources:

- carpentries lessons using jekyll (project 1)
- carpentries documentation using sphinx (project 4)

The other type of material is the lessons based on rmarkdown. There is the project 2 with issues to tackle the implementation of that type of lessons.

The goal is that everything is translated using gettext system. This system converts the source product into a PO file format that many translation software understand and it is therefore easier to update when the source changes and find what bits are new. All the issues related with the tooling and infrastructure is at the project 3.

2.2.1 The Carpentries-i18n organisation

This organisation includes, for now forks of all the lessons and other repositories with code needed to convert, automate and visualise the lessons and their translations.

Note: At the moment the material and all the repositories in this organisation is not officially under The Carpentries umbrella. However, the people behind this effort are part of the Carpentries' community.

The mains repositories are:

- i18n-handbook The source of this documentation.
- i18n The machinery to support the jekyll lessons.
- carp-theme A Jekyll theme to render the lessons with multilingual support
- handbook-translations Translations repository for the Carpentries handbook that uses sphinx.

2.3 Working with Jekyll lessons

Note: Some of the steps below needs to be run by someone with write access to the carpentries-i18n organisation.

2.3.1 Prepare the lesson

To prepare a jekyll-based lesson for translation we need few steps:

- 1. Fork the repository under the carpentries-i18n organisation.
- 2. Set-it up to use the Jekyll-theme (i.e., remove everything that's not lesson content).
- 3. Create it as a submodule within the i18n repository.
- 4. Generate the po files using po4gitbook software.
- 5. Since *po4gitbook* generates the whole lesson as a single file, break it into episodes with splitpot.py.
- 6. Create the project on Transifex and push the source files.

The first three steps can be done automatically using lesson2theme.py from i18n. You'll need to create an access token on GitHub first.

That command:

- 1. forks the repository,
- 2. fixes any recognised formatting issues that will affect the conversion to PO (e.g., commit 52cacd8),
- 3. removes everything that's provided by the theme (e.g., commit 682a376), and
- 4. updates _config.yml so it accepts multiple languages (e.g., commit f4e6e3b).
- 5. Then adds the forked repo as a submodule to i18n repository in a branch with the lessons name.

The output of the above command gives you the link of the forked repository so the result can be checked manually with a list of the following steps that are to be done manually.

The first of these steps is to run po4gitbook to update/generate the po files.

Warning: If the command gets stuck for more than a couple of seconds that's due to some formatting issues as the once fixed on the second step above.

Note: The update.sh goes through all the md files, finds whether there's been an update on the sources and propagates to new files, if they've changed tries to merge them and marks the blocks as fuzzy if the source has changed.

Now you should have a new file under the po directory:

```
i18n (git)-[python-novice-gapminder]$ po4gitbook/update.sh
...
i18n (git)-[python-novice-gapminder]$ ls po
...
python-novice-gapminder.pot
...
```

That pot file is the template that we will use to break it up into chunks first and then send these to transifex.

```
i18n (git)-[python-novice-gapminder]$ python helpers/splitpot.py po/python-novice-

→gapminder.pot

...

i18n (git)-[python-novice-gapminder]$ ls transifex/python-novice-gapminder/pot

00_CODE_OF_CONDUCT.md.pot 06_03-types-conversion.md.pot 12_09-plotting.md.pot

→ 18_15-coffee.md.pot 24_about.md.pot 30_aio.md.pot

01_CONTRIBUTING.md.pot 07_04-built-in.md.pot 13_10-lunch.md.pot

→ 19_16-writing-functions.md.pot 25_design.md.pot 31_index.md.pot

...
```

Then we need to create the target language directory we want (e.g., es for Spanish), and let Transifex's command line tool (tx) to prepare the files

```
i18n (git)-[python-novice-gapminder]$ mkdir -p transifex/python-novice-gapminder/es
i18n (git)-[python-novice-gapminder]$ cd transifex/python-novice-gapminder
python-novice-gapminder (git)-[python-novice-gapminder]$ cd transifex/python-novice-
ogapminder
python-novice-gapminder (git)-[python-novice-gapminder]$ tx config mapping-bulk -p_
opython-novice-gapminder --source-language en --type PO -f '.pot' \
--source-file-dir pot --expression "<lang>/{filename}.po" --execute
```

The last command generates a config file under a hidden .tx directory. We need then to add the project in Transifex where we need to input a name (same as the lesson), select that's a public project, add the url of the project, select that's a file-based project, assign it to the carpentries-translation team and select the target languages (by default it adds all that we've used before).

transifex Dashboard Teams Reports Orde	rs Search Strings		
local Add a new project			
Set project information Name (required) python-novice-gapminder The unique URL for your project will be www.transifex.com/carpentrie	ss-118n/python-novice-gapminder. You can change it later.		
Choose privacy type			
 Public project Your project will be visible to everyone. My project is a non-commercial Open Source project (See SOURCE CODE URL 	if you qualify)		
Please provide the public URL to your project. This will be used to commercial.	erify that it has an Open Source license and isn't pminder		
 Private project and the project private, please upgrade your plan. 			
Choose project type			
File-based Project Upload a language file (eg. po, yml, xilff) Tran with your content in the source language. Java	Live Project slate your website in real time through script. No need for intermediate files.		
Assign to team			
 Create a new team for this project Assign this project to an existing team 			
carpentries-translations team		~	
Select languages Source language (required)	Target languages		
English (en) v to		~	
	French	iguages	
	German		
	Japanese		
	Portuguese		

Spanish

Create project

Once the project is created in transifex we can push the project using tx:

```
python-novice-gapminder (git)-[python-novice-gapminder]$ tx push -s --parallel
```

Once the upload has been completed, you should see the resources available in the project page in Transifex (e.g., python-novice-gapminder)

Finally, add the <lesson>.pot file to the repository and push it to GH for review and merge with master.

Warning: Some times (e.g., po4gitbook#6) you may encounter that something fails in the process. If you encounter a similar problem, please add it as an issue to the right repository. If you don't know which one is the correct one, then add it to i18n.

2.3.2 Bring the translations to the rendered page

Once a lesson has been translated on Transifex (or you want to see its progress), we can pull the files as:

The tx command line offers multiple options as to define a minimum percentage of translations (--minimum-perc), chose only files that has been reviewed (--mode). Check them with tx pull --help.

Once we have all the translated files downloaded we need to merge them to a single file for the whole lesson (i.e., the opposite of what we did *previously*).

Now we've got all the chunks into a single file named: {lesson}.{language}.po under the po directory.

Next we need to generate the markdown files. To do so we use the *po4gitbook* tool.

i18d (git)-[python-novice-gapminder]\$../po4gitbook/compile.sh

Note: The compile.sh will throw errors if the format of the po file is not right (e.g., if there's not a period after each year in the translators list).

This command will generate all the markdown files of the lesson in a new directory under the locale/ {language}/lesson directory.

The next step is integrate these new files with the original lesson so the source lesson and its translations get rendered under the same page. This requires the following steps:

1. move the new files to its own repository: {lesson}-{language} and upload it into github

1. Add that new repository as a sub-module of the source lesson: $\{lesson\}/locale/\{language\}\$ 1. The website should now show both languages in the same page

This helper tool automates these steps

```
i18d (git)-[python-novice-gapminder]$ python helpers/trans2lesson.py locale/es/python-

→novice-gapminder python-novice-gapminder

Repository https://github.com/carpentries-i18n/python-novice-gapminder.git updated_

→with es.
```

Todo: Find the way to Credit translators

THREE

CONTRIBUTING TO THIS GUIDE

3.1 Download and build

You want to improve this guide? Let's start by building the documentation locally on your machine!

We will use, GitHub, git, Python, Python's venv module, and Sphinx.

Note: Some of the steps below assumes some level of familiarity with the tools. If you don't know where to start exactly, do not panic! Contact me and we can go through this together and find out what to add to make this guide even better.

3.1.1 Fork and clone the repository

When contributing to a project hosted on GitHub is a good practice to fork the project first under your username and clone your fork locally.

```
git clone https://github.com/<YOUR-USER-NAME>/i18n-handbook.git
cd i18n-handbook
```

It's also a good practice to keep an eye what happens upstream (source repository) by configuring a remote on your clone.

```
git remote add upstream https://github.com/carpentries-i18n/i18n-handbook.git
```

3.1.2 Creating an environment

To build the documentation locally it's recommended that you create an environment with the dependencies. For example on Linux or OSX you can do as:

```
python -m venv ~/.venv/i18n-sphinx
source ~/.venv/i18n-sphinx/bin/activate
pip install -r requirements.txt
```

refer to the venv tutorial to see how this is done on Windows.

3.1.3 Build the documentation

Once you've got your environment setup you can go ahead and build the documentation locally with:

sphinx-build -b html . _build

To see what you've built then use:

python -m http.server --directory _build/html

That will serve the page on your machine under http://localhost:8000 and you can see from your browser.

FOUR

TODO LIST

This is a list of things that still need attention.

Todo: Find the way to Credit translators

original entry

Todo: Find how to "translate" these so it works in the rendered lesson.

original entry